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## 1. Features & Mechanical Specifications

| Item                         | Contents                      | Unit |
|------------------------------|-------------------------------|------|
|                              | LCD                           |      |
| <b>LCD Type</b>              | TFT Transmissive Normal White | --   |
| <b>Viewing direction</b>     | 12:00                         | --   |
| <b>Backlight</b>             | White LED x4 in Parallel      | --   |
| <b>Interface</b>             | 16bit parallel bus interface  | --   |
| <b>Driver IC</b>             | ILI9325                       | --   |
| <b>Outline Dimension</b>     | 42.72(W) × 60.26(H) × 3.7(T)  | mm   |
| <b>Glass area (W×H×T)</b>    | 41.1 × 57.1 × 1.44            | mm   |
| <b>Active area (W×H)</b>     | 36.72 × 48.96                 | mm   |
| <b>Number of Dots</b>        | 240(RGB) × 320                | --   |
| <b>Pixel pitch (W×H)</b>     | 0.153 × 0.153                 | mm   |
| <b>Operating Temperature</b> | -20 ~ +70                     | °C   |
| <b>Storage temperature</b>   | -30 ~ +80                     | °C   |

## 2. Dimensional Outline

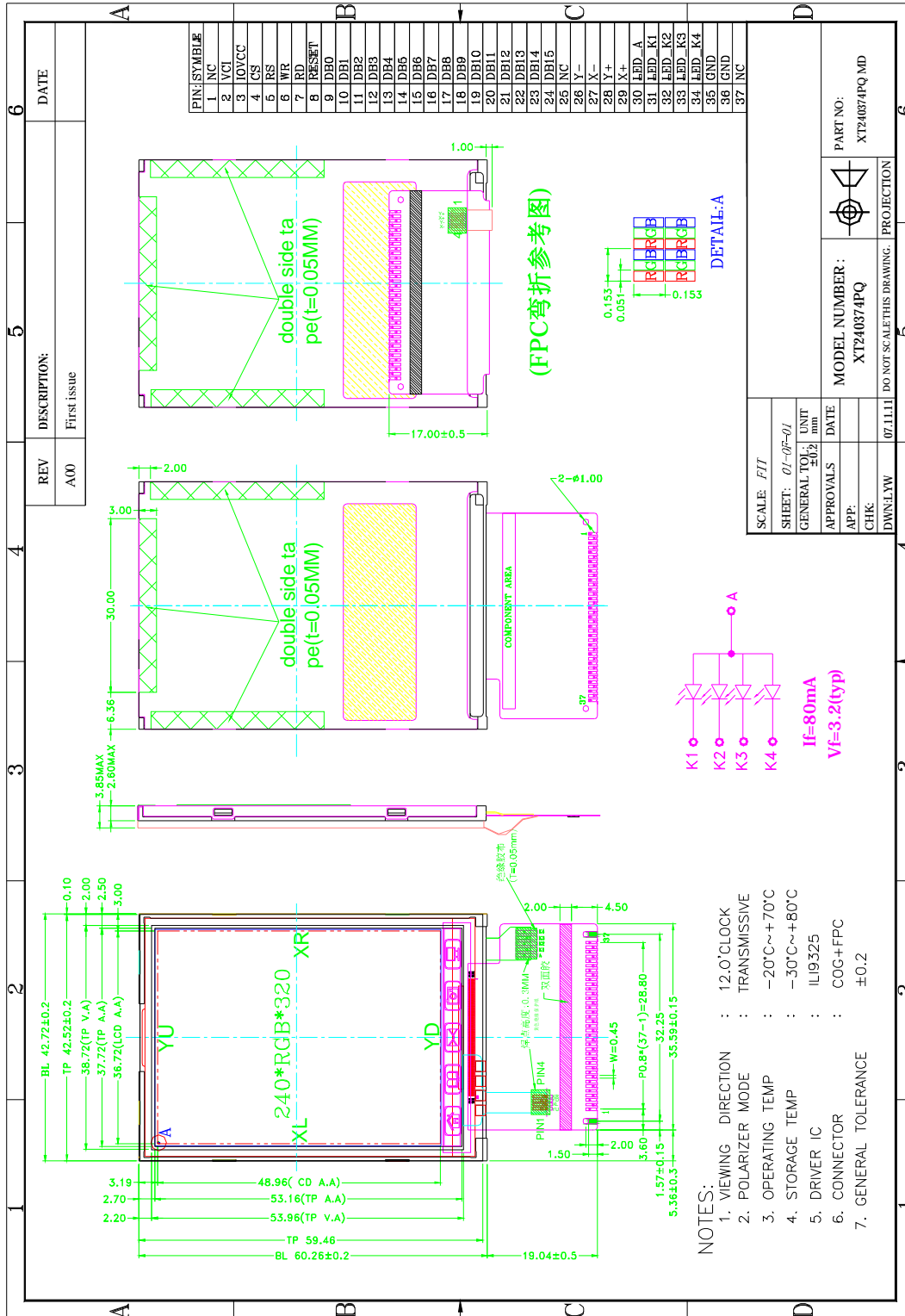


Figure 1. Dimensional outline

### 3. Block Diagram

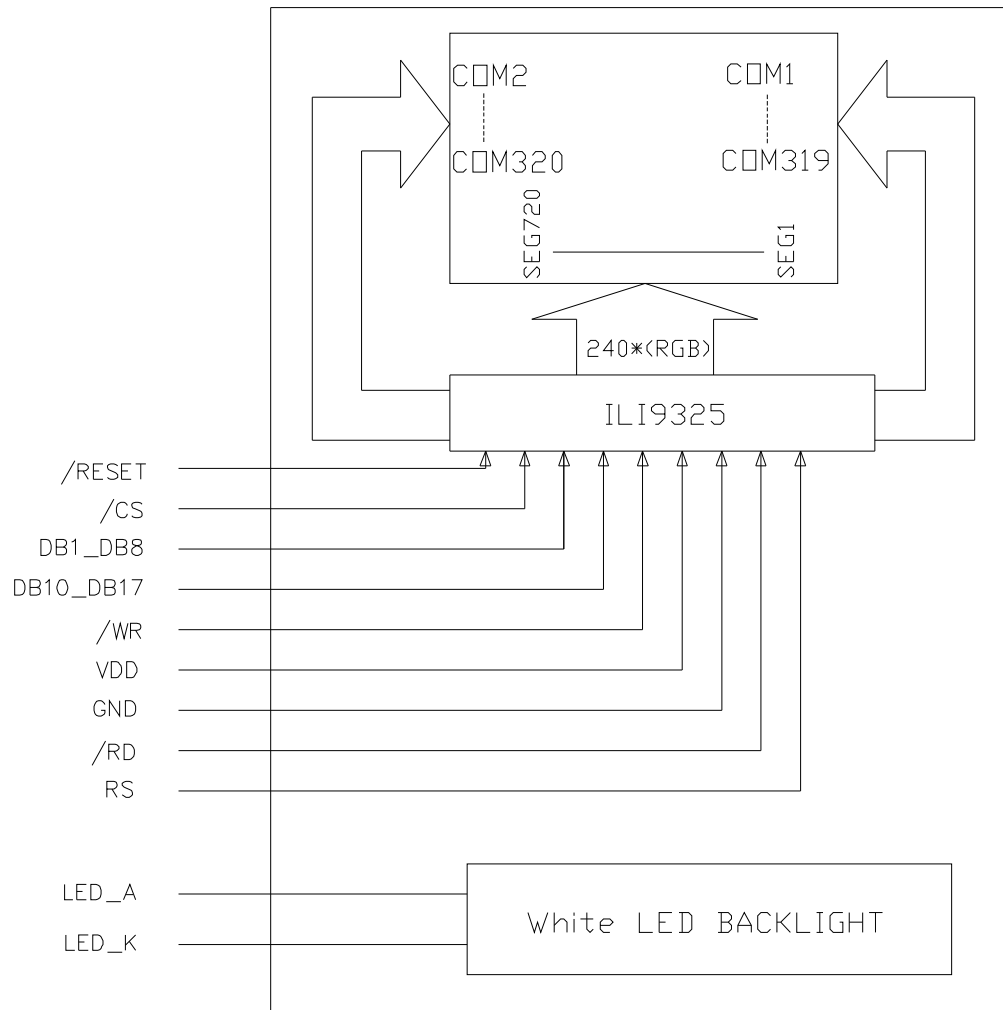


Figure 2. Block diagram

## 4. Pin Description

| PIN No. | SYMBOL | Function   |
|---------|--------|--|
| 1       | NC     | NC   |
| 2       | VDD    | Power supply   |
| 3       | VDD    | Power supply   |
| 4       | CS     | Chip Select input pin. (Active Low)                  |
| 5       | RS     | Data or command select pin. “H”: Date, “L”: Command. |
| 6       | WR     | Write signal input pin. (Active Low)                 |
| 7       | RD     | Read signal input pin. (Active Low)                  |
| 8       | RESET  | Reset Signal pin (“Low” is enable)                   |
| 9       | DB0    | Data bus   |
| 10      | DB1    | Data bus   |
| 11      | DB2    | Data bus   |
| 12      | DB3    | Data bus   |
| 13      | DB4    | Data bus   |
| 14      | DB5    | Data bus   |
| 15      | DB6    | Data bus   |
| 16      | DB7    | Data bus   |
| 17      | DB8    | Data bus   |
| 18      | DB9    | Data bus   |
| 19      | DB10   | Data bus   |
| 20      | DB11   | Data bus   |
| 21      | DB12   | Data bus   |
| 22      | DB13   | Data bus   |
| 23      | DB14   | Data bus   |
| 24      | DB15   | Data bus   |
| 25      | NC     | NC   |
| 26      | Y-     | Touch panel contrl signal pin                        |
| 27      | X-     | Touch panel contrl signal pin                        |
| 28      | Y+     | Touch panel contrl signal pin                        |
| 29      | X+     | Touch panel contrl signal pin                        |
| 30      | LEDA   | Backlight LED Anode.                                 |
| 31      | LEDK1  | Backlight LED Cathode.                               |
| 32      | LEDK2  | Backlight LED Cathode.                               |

|    |       |                        |
|----|-------|------------------------|
| 33 | LEDK3 | Backlight LED Cathode. |
| 34 | LEDK4 | Backlight LED Cathode. |
| 35 | GND   | Ground                 |
| 36 | GND   | Ground                 |
| 37 | NC    | NC                     |

## **5. Absolute Maximum Ratings**

| Item                        | Symbol | Rating |      |         | Unit |
|-----------------------------|--------|--------|------|---------|------|
|                             |        | MIN.   | TYP. | MAX     |      |
| Supply Voltage range        | VDD    | -0.3   | -    | VDD+0.3 | V    |
| Power supply for gate drive | VGH    | 10     |      | VDD+0.3 | V    |
|                             | VGL    | -16.5  |      | -4.0    | V    |
| TFT Common Voltage          | VcomH  | 0      | -    | 3.95    | V    |
|                             | VcomL  | -1     | -    | 0.5     | V    |
| Operating Temperature range | TOP    | -20    | -    | +70     | °C   |
| Storage Temperature range   | TST    | -30    | -    | +80     | °C   |

## **6. Electrical Characteristics**

### **DC Characteristics**

| Item                 | Symbol | Min. | Type. | Max. | Unit |
|----------------------|--------|------|-------|------|------|
| Logic Supply Voltage | VDD    | 2.8  | -     | 3.3  | V    |
| I/O Supply Voltage   | IOVCC  | 1.65 | -     | 3.0  | V    |

## **7. Backlight Characteristics**

White LED × 4 in parallel

(Ta = 25°C)

| Item              | Symbol | Condition | Min  | Typ  | Max | Unit              |
|-------------------|--------|-----------|------|------|-----|-------------------|
| Forward Voltage   | VF     | IF=80mA   | -    | 3.2  | -   | V                 |
| Uniformity        | △Bp    | -         | 80   | -    | -   | %                 |
| Luminance for LCD | Lv     | IF=80mA   | 3000 | 3200 | -   | cd/m <sup>2</sup> |

## 8. Electro-Optical Characteristics

Using HYDIS LC+ Normal Polarizer+Corresponding Backlight, reference only (Note 1,Note 2)

| Item           | Symbol | Conditions  | Specifications |       |       | Unit  | Note   |  |
|----------------|--------|---|----------------|-------|-------|-------|--|--|
|                |        |   | Min.           | Typ.  | Max.  |       |  |  |
| Transmittance  | T%     | Viewing normal angle<br>$\theta_x = \theta_y = 0^\circ$ |                | 4.7   |       | %     | All left side data are based on CMO's following condition –<br>Type 767<br>NTSC: 60%<br>LC:5066<br>Light : C light<br>(Machine:BM5A)<br>Normal Polarizer<br>Without DBEF |  |
| Contrast Ratio | CR     |   | 150            | 250   | -     | -     |  |  |
| Response Time  | $T_R$  |   | NA             | 10    | 20    | ms    |  |  |
|                | $T_F$  |   | NA             | 20    | 30    | ms    |  |  |
| Chromaticity   | Red    |   | $X_R$          | 0.603 | 0.633 | 0.663 |  |  |
|                |        |   | $Y_R$          | 0.299 | 0.329 | 0.359 |  |  |
|                | Green  |   | $X_G$          | 0.264 | 0.294 | 0.324 |  |  |
|                |        |   | $Y_G$          | 0.546 | 0.576 | 0.606 |  |  |
|                | Blue   |   | $X_B$          | 0.103 | 0.133 | 0.163 |  |  |
|                |        |   | $Y_B$          | 0.092 | 0.122 | 0.152 |  |  |
| White          | $X_W$  | 0.278   | 0.308          | 0.338 |       |       |  |  |
|                | $Y_W$  | 0.316   | 0.346          | 0.376 |       |       |  |  |
| Viewing Angle  | Hor.   | $\theta_{x+}$   |                | 45    | -     | deg.  |  |  |
|                |        | $\theta_{x-}$   |                | 45    | -     |       |  |  |
|                | Ver.   | $\theta_{y+}$   |                | 35    | -     |       |  |  |
|                |        | $\theta_{y-}$   |                | 15    | -     |       |  |  |

\*Note (1) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

$$\text{Contrast Ratio (CR)} = L63 / L0$$

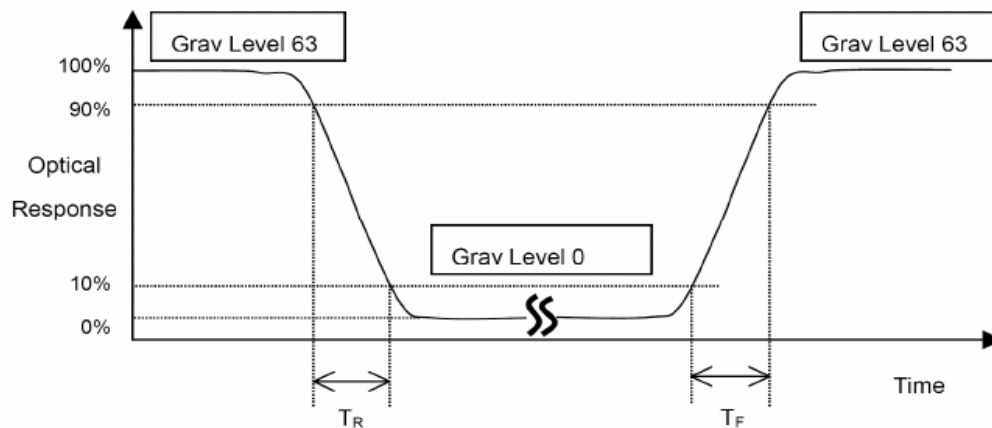
L63: Luminance of gray level 63

L0: Luminance of gray level 0

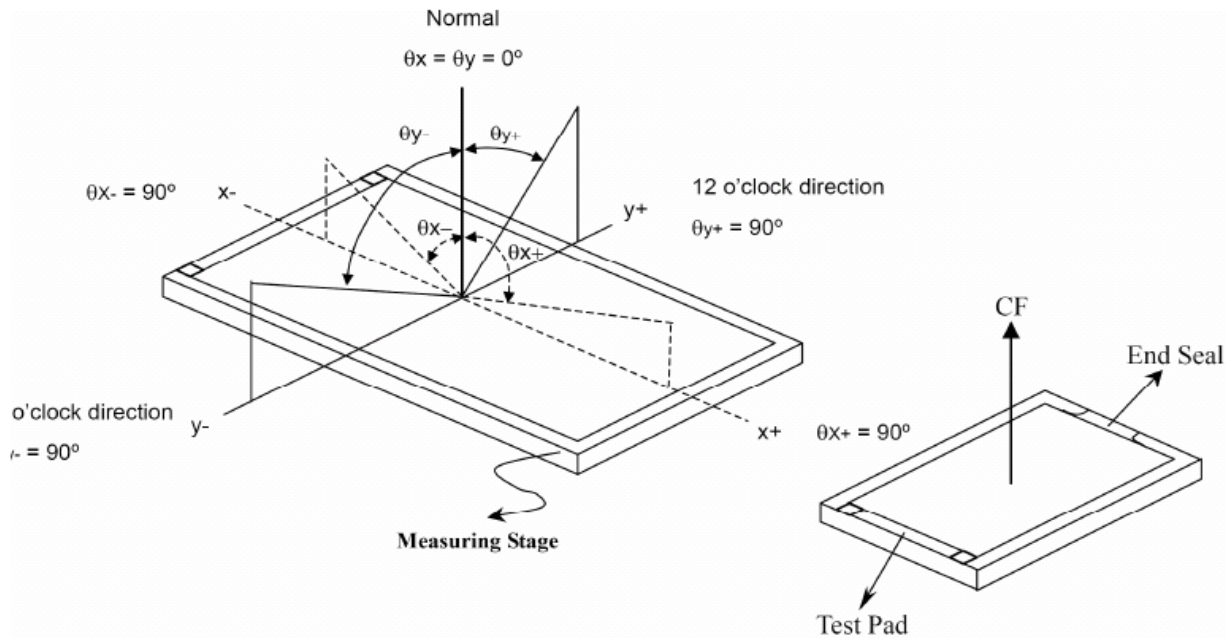
$$\text{CR} = \text{CR} (10)$$

CR (X) is corresponding to the Contrast Ratio of the point X at Figure in Note (6).

\*Note (2) Definition of Response Time ( $T_R$ ,  $T_F$ ):



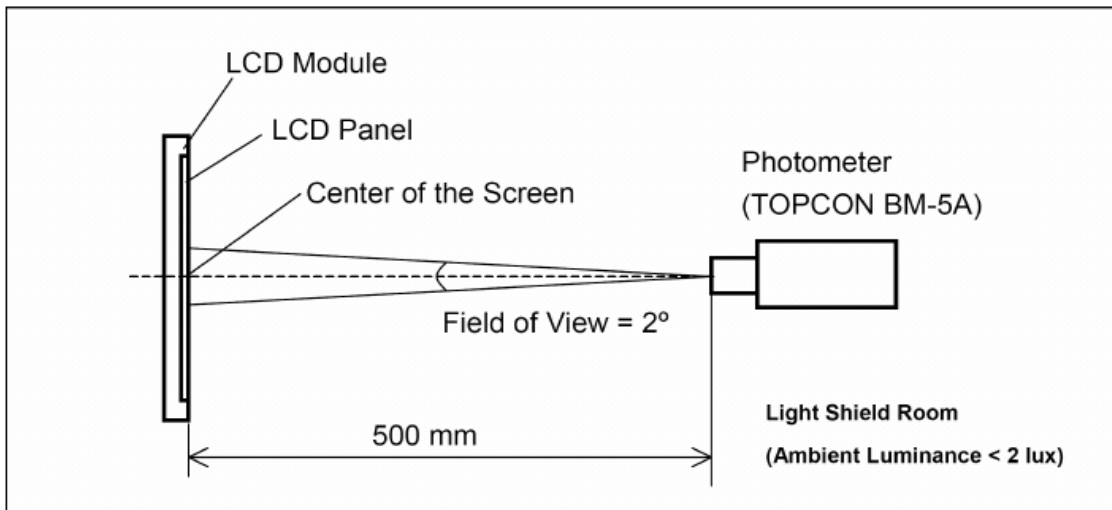
**\*Note(3) Definition of Viewing Angle**



\*\*\* The above "Viewing Angle" is the measuring position with Largest Contrast Ratio; not for good image quality. View Direction for good image quality is 6 O'clock. Module maker can increase the "Viewing Angle" by applying Wide View Film.

**\*Note (4) Measurement Set-Up:**

The LCD module should be stabilized at a given temperature for 20 minutes to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting Backlight for 20 minutes in a windless room.





## 9. Instruction Description

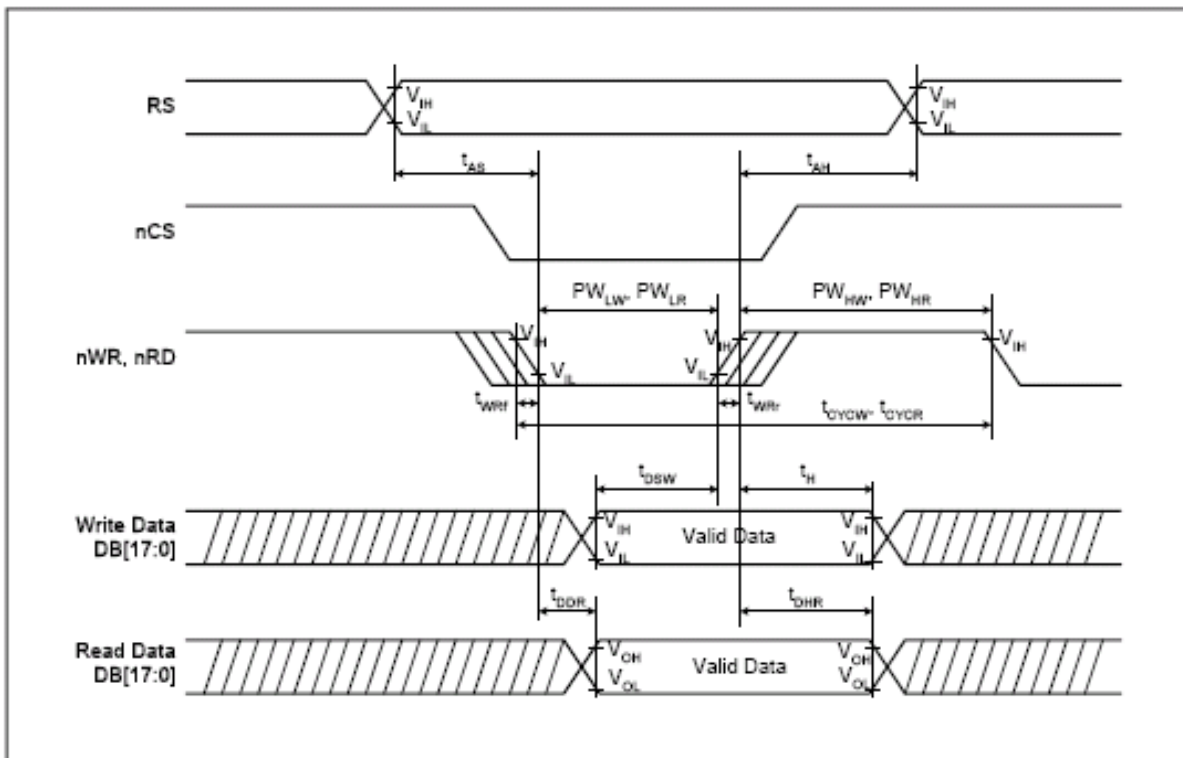
Please refer to ILI9325 datasheet

## 10. AC Characteristics

### 8080-series MCU interface Timing Characteristics

Normal Write Mode (IOVCC = 1.65~3.3V, VCC=2.4~3.3V)

| Item                          | Symbol                     | Unit       | Min. | Typ. | Max. | Test Condition |
|-------------------------------|----------------------------|------------|------|------|------|----------------|
| Bus cycle time                | Write                      | $t_{CYCW}$ | ns   | 100  | -    | -              |
|                               | Read                       | $t_{CYCR}$ | ns   | 300  | -    | -              |
| Write low-level pulse width   | $PW_{LW}$                  | ns         | 50   | -    | 500  | -              |
| Write high-level pulse width  | $PW_{HW}$                  | ns         | 50   | -    | -    | -              |
| Read low-level pulse width    | $PW_{LR}$                  | ns         | 150  | -    | -    | -              |
| Read high-level pulse width   | $PW_{HR}$                  | ns         | 150  | -    | -    | -              |
| Write / Read rise / fall time | $t_{WR}/t_{WR}$            | ns         | -    | -    | 25   | -              |
| Setup time                    | Write ( RS to nCS, E/nWR ) | $t_{AS}$   | ns   | 10   | -    | -              |
|                               | Read ( RS to nCS, RW/nRD ) |            |      | 5    | -    | -              |
| Address hold time             | $t_{AH}$                   | ns         | 5    | -    | -    |                |
| Write data set up time        | $t_{DSW}$                  | ns         | 10   | -    | -    |                |
| Write data hold time          | $t_H$                      | ns         | 15   | -    | -    |                |
| Read data delay time          | $t_{DDR}$                  | ns         | -    | -    | 100  |                |
| Read data hold time           | $t_{DHR}$                  | ns         | 5    | -    | -    |                |



## 11. Quality Specifications

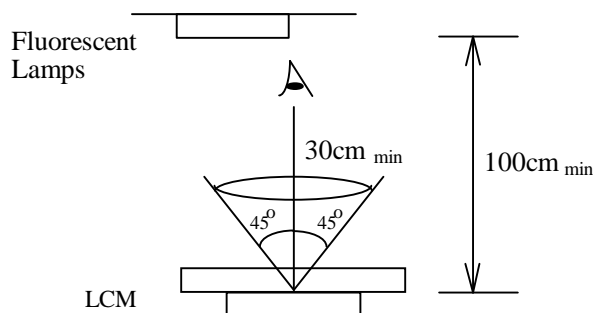
All The raw material are Rohs compllicant.

### 11.1 Standard of the product appearance test

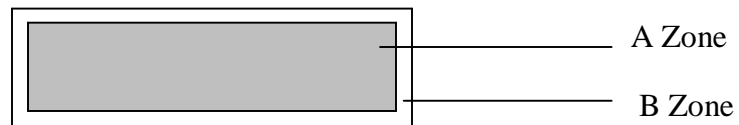
Manner of appearance test: The inspection should be performed in using 20W x 2 fluorescent lamps.

Distance between LCM and fluorescent lamps should be 100 cm or more. Distance between LCM and inspector eyes should be 30 cm or more.

Viewing direction for inspection is  $45^\circ$  from vertical against LCM.



Definition of zone:



A Zone: viewing area

B Zone: outside viewing area

## 11.2 Specification of quality assurance

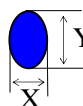
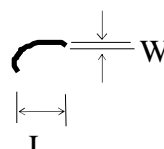
AQL inspection standard

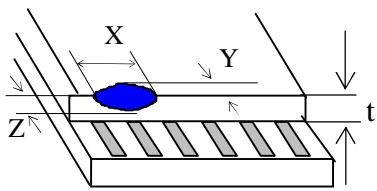
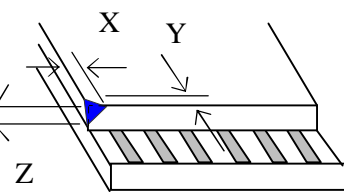
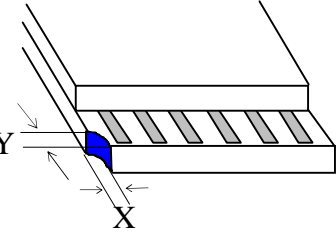
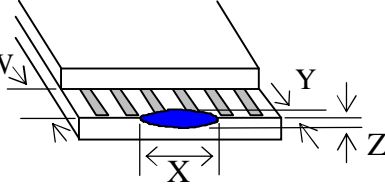
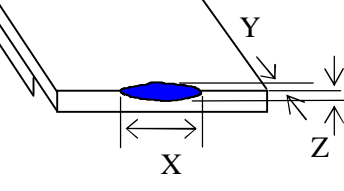
Sampling method: MIL-STD-105E, Level II, single sampling

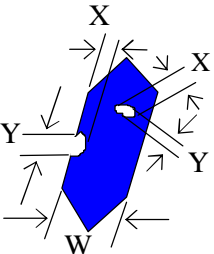
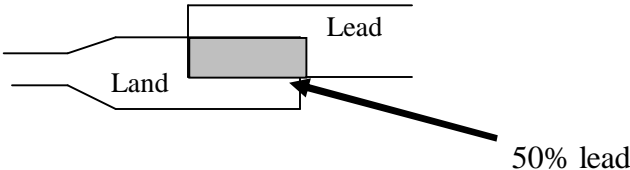
**Defect classification (Note: \* is not including)**

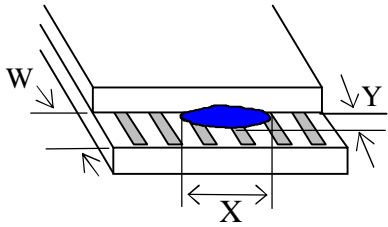
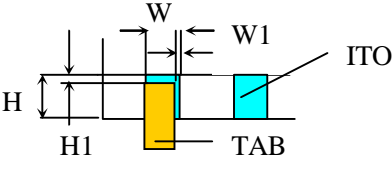
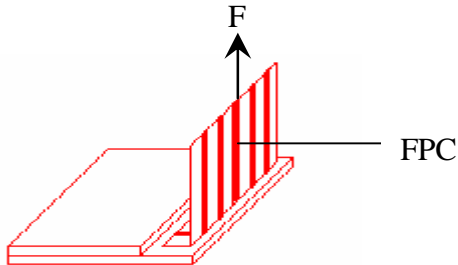
| Classify                   | Item          |                              | Note | AQL  |
|----------------------------|---------------|------------------------------|------|------|
| Major                      | Display state | Short or open circuit        | 1    | 0.65 |
|                            |               | LC leakage                   |      |      |
|                            |               | Flickering                   |      |      |
|                            |               | No display                   |      |      |
|                            |               | Wrong viewing direction      |      |      |
|                            |               | Contrast defect (dim, ghost) | 2    |      |
|                            |               | Back-light                   | 1,8  |      |
|                            | Non-display   | Flat cable or pin reverse    | 10   |      |
| Wrong or missing component |               | 11                           |      |      |
| Minor                      | Display state | Background color deviation   | 2    | 1.0  |
|                            |               | Black spot and dust          | 3    |      |
|                            |               | Line defect, Scratch         | 4    |      |
|                            |               | Rainbow                      | 5    |      |
|                            |               | Chip                         | 6    |      |
|                            |               | Pin hole                     | 7    |      |
|                            | Polarizer     | Protruded                    | 12   |      |
|                            |               | Bubble and foreign material  | 3    |      |
|                            | Soldering     | Poor connection              | 9    |      |
|                            | Wire          | Poor connection              | 10   |      |
|                            | TAB           | Position, Bonding strength   | 13   |      |

**Note on defect classification**

| No.                     | Item   | Criterion   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
|-------------------------|--|---|------------|-----------------|------------------|-----------|-------------------------|--------------|-------------------------|-----------|---------------|---------------|---|--------------|---------------|--------------|-----------|---|-----|------------|-------------------------|
| 1                       | Short or open circuit  | Not allow   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
|                         | LC leakage   |   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
|                         | Flickering   |   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
|                         | No display   |   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
|                         | Wrong viewing direction  |   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
|                         | Wrong Back-light   |   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
| 2                       | Contrast defect  | Refer to approval sample  |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
|                         | Background color deviation   |   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
| 3                       | Point defect,<br>Black spot, dust<br>(including Polarizer)<br><br>$\phi = (X+Y)/2$ |  <table border="1" data-bbox="893 945 1331 1239"> <thead> <tr> <th>Point Size</th> <th>Acceptable Qty.</th> </tr> </thead> <tbody> <tr> <td><math>\phi \leq 0.10</math></td> <td>Disregard</td> </tr> <tr> <td><math>0.10 &lt; \phi \leq 0.20</math></td> <td>2 (距离大于 5mm)</td> </tr> <tr> <td><math>0.20 &lt; \phi \leq 0.25</math></td> <td>1</td> </tr> <tr> <td><math>\phi &gt; 0.25</math></td> <td>0</td> </tr> </tbody> </table> <p style="text-align: center;">Unit: mm</p>   | Point Size | Acceptable Qty. | $\phi \leq 0.10$ | Disregard | $0.10 < \phi \leq 0.20$ | 2 (距离大于 5mm) | $0.20 < \phi \leq 0.25$ | 1         | $\phi > 0.25$ | 0             |   |              |               |              |           |   |     |            |                         |
| Point Size              | Acceptable Qty.  |   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
| $\phi \leq 0.10$        | Disregard  |   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
| $0.10 < \phi \leq 0.20$ | 2 (距离大于 5mm)   |   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
| $0.20 < \phi \leq 0.25$ | 1  |   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
| $\phi > 0.25$           | 0  |   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
| 4                       | Line defect,<br>Scratch  |  <table border="1" data-bbox="828 1407 1364 1659"> <thead> <tr> <th colspan="2">Line</th> <th rowspan="2">Acceptable Qty.</th> </tr> <tr> <th>L</th> <th>W</th> </tr> </thead> <tbody> <tr> <td>---</td> <td><math>0.015 \geq W</math></td> <td>Disregard</td> </tr> <tr> <td><math>3.0 \geq L</math></td> <td><math>0.03 \geq W</math></td> <td rowspan="2">2</td> </tr> <tr> <td><math>2.0 \geq L</math></td> <td><math>0.05 \geq W</math></td> </tr> <tr> <td><math>1.0 \geq L</math></td> <td><math>0.1 &gt; W</math></td> <td>1</td> </tr> <tr> <td>---</td> <td><math>0.05 &lt; W</math></td> <td>Applied as point defect</td> </tr> </tbody> </table> <p style="text-align: center;">Unit: mm</p> | Line       |                 | Acceptable Qty.  | L         | W                       | ---          | $0.015 \geq W$          | Disregard | $3.0 \geq L$  | $0.03 \geq W$ | 2 | $2.0 \geq L$ | $0.05 \geq W$ | $1.0 \geq L$ | $0.1 > W$ | 1 | --- | $0.05 < W$ | Applied as point defect |
| Line                    |  | Acceptable Qty.   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
| L                       | W  |   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
| ---                     | $0.015 \geq W$   | Disregard   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
| $3.0 \geq L$            | $0.03 \geq W$  | 2   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
| $2.0 \geq L$            | $0.05 \geq W$  |   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
| $1.0 \geq L$            | $0.1 > W$  | 1   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
| ---                     | $0.05 < W$   | Applied as point defect   |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |
| 5                       | Rainbow  | Not more than two color changes across the viewing area.  |            |                 |                  |           |                         |              |                         |           |               |               |   |              |               |              |           |   |     |            |                         |

| No                     | Item   | Criterion  |   |   |   |          |       |            |   |   |   |          |       |          |   |   |   |          |          |          |                        |  |  |   |   |   |           |            |          |   |   |   |          |          |            |
|------------------------|--|--|---|---|---|----------|-------|------------|---|---|---|----------|-------|----------|---|---|---|----------|----------|----------|------------------------|--|--|---|---|---|-----------|------------|----------|---|---|---|----------|----------|------------|
| 6                      | <p>Chip</p> <p>Remark:<br/> X: Length direction<br/> Y: Short direction<br/> Z: Thickness direction<br/> t: Glass thickness<br/> W: Terminal Width</p> |  <p>Acceptable criterion</p> <table border="1" data-bbox="974 430 1364 514"> <thead> <tr> <th>X</th> <th>Y</th> <th>Z</th> </tr> </thead> <tbody> <tr> <td><math>\leq 2</math></td> <td>0.5mm</td> <td><math>\leq t/2</math></td> </tr> </tbody> </table><br> <p>Acceptable criterion</p> <table border="1" data-bbox="966 745 1364 829"> <thead> <tr> <th>X</th> <th>Y</th> <th>Z</th> </tr> </thead> <tbody> <tr> <td><math>\leq 2</math></td> <td>0.5mm</td> <td><math>\leq t</math></td> </tr> </tbody> </table><br> <p>Acceptable criterion</p> <table border="1" data-bbox="982 1039 1364 1144"> <thead> <tr> <th>X</th> <th>Y</th> <th>Z</th> </tr> </thead> <tbody> <tr> <td><math>\leq 3</math></td> <td><math>\leq 2</math></td> <td><math>\leq t</math></td> </tr> <tr> <td colspan="2">shall not reach to ITO</td> <td></td> </tr> </tbody> </table><br> <p>Acceptable criterion</p> <table border="1" data-bbox="966 1417 1364 1501"> <thead> <tr> <th>X</th> <th>Y</th> <th>Z</th> </tr> </thead> <tbody> <tr> <td>Disregard</td> <td><math>\leq 0.2</math></td> <td><math>\leq t</math></td> </tr> </tbody> </table><br> <p>Acceptable criterion</p> <table border="1" data-bbox="966 1701 1339 1785"> <thead> <tr> <th>X</th> <th>Y</th> <th>Z</th> </tr> </thead> <tbody> <tr> <td><math>\leq 5</math></td> <td><math>\leq 2</math></td> <td><math>\leq t/3</math></td> </tr> </tbody> </table> | X | Y | Z | $\leq 2$ | 0.5mm | $\leq t/2$ | X | Y | Z | $\leq 2$ | 0.5mm | $\leq t$ | X | Y | Z | $\leq 3$ | $\leq 2$ | $\leq t$ | shall not reach to ITO |  |  | X | Y | Z | Disregard | $\leq 0.2$ | $\leq t$ | X | Y | Z | $\leq 5$ | $\leq 2$ | $\leq t/3$ |
| X                      | Y  | Z  |   |   |   |          |       |            |   |   |   |          |       |          |   |   |   |          |          |          |                        |  |  |   |   |   |           |            |          |   |   |   |          |          |            |
| $\leq 2$               | 0.5mm  | $\leq t/2$   |   |   |   |          |       |            |   |   |   |          |       |          |   |   |   |          |          |          |                        |  |  |   |   |   |           |            |          |   |   |   |          |          |            |
| X                      | Y  | Z  |   |   |   |          |       |            |   |   |   |          |       |          |   |   |   |          |          |          |                        |  |  |   |   |   |           |            |          |   |   |   |          |          |            |
| $\leq 2$               | 0.5mm  | $\leq t$   |   |   |   |          |       |            |   |   |   |          |       |          |   |   |   |          |          |          |                        |  |  |   |   |   |           |            |          |   |   |   |          |          |            |
| X                      | Y  | Z  |   |   |   |          |       |            |   |   |   |          |       |          |   |   |   |          |          |          |                        |  |  |   |   |   |           |            |          |   |   |   |          |          |            |
| $\leq 3$               | $\leq 2$   | $\leq t$   |   |   |   |          |       |            |   |   |   |          |       |          |   |   |   |          |          |          |                        |  |  |   |   |   |           |            |          |   |   |   |          |          |            |
| shall not reach to ITO |  |  |   |   |   |          |       |            |   |   |   |          |       |          |   |   |   |          |          |          |                        |  |  |   |   |   |           |            |          |   |   |   |          |          |            |
| X                      | Y  | Z  |   |   |   |          |       |            |   |   |   |          |       |          |   |   |   |          |          |          |                        |  |  |   |   |   |           |            |          |   |   |   |          |          |            |
| Disregard              | $\leq 0.2$   | $\leq t$   |   |   |   |          |       |            |   |   |   |          |       |          |   |   |   |          |          |          |                        |  |  |   |   |   |           |            |          |   |   |   |          |          |            |
| X                      | Y  | Z  |   |   |   |          |       |            |   |   |   |          |       |          |   |   |   |          |          |          |                        |  |  |   |   |   |           |            |          |   |   |   |          |          |            |
| $\leq 5$               | $\leq 2$   | $\leq t/3$   |   |   |   |          |       |            |   |   |   |          |       |          |   |   |   |          |          |          |                        |  |  |   |   |   |           |            |          |   |   |   |          |          |            |

| No.                     | Item  | Criterion   |            |                |                  |           |                         |   |               |   |
|-------------------------|---|---|------------|----------------|------------------|-----------|-------------------------|---|---------------|---|
| 7                       | Segment pattern<br>$W = \text{Segment width}$<br>$\phi = (X+Y)/2$ | (1) Pin hole<br>$\phi < 0.10\text{mm}$ is acceptable.<br> <table border="1" data-bbox="901 604 1356 777"> <thead> <tr> <th>Point Size</th> <th>Acceptable Qty</th> </tr> </thead> <tbody> <tr> <td><math>\phi \leq 1/4W</math></td> <td>Disregard</td> </tr> <tr> <td><math>1/4W &lt; \phi \leq 1/2W</math></td> <td>1</td> </tr> <tr> <td><math>\phi &gt; 1/2W</math></td> <td>0</td> </tr> </tbody> </table> <p style="text-align: center;">Unit: mm</p> | Point Size | Acceptable Qty | $\phi \leq 1/4W$ | Disregard | $1/4W < \phi \leq 1/2W$ | 1 | $\phi > 1/2W$ | 0 |
| Point Size              | Acceptable Qty  |   |            |                |                  |           |                         |   |               |   |
| $\phi \leq 1/4W$        | Disregard   |   |            |                |                  |           |                         |   |               |   |
| $1/4W < \phi \leq 1/2W$ | 1   |   |            |                |                  |           |                         |   |               |   |
| $\phi > 1/2W$           | 0   |   |            |                |                  |           |                         |   |               |   |
| 8                       | Back-light  | (1) The color of backlight should correspond its specification.<br>(2) Not allow flickering   |            |                |                  |           |                         |   |               |   |
| 9                       | Soldering   | (1) Not allow heavy dirty and solder ball on PCB.<br>(The size of dirty refer to point and dust defect)<br>(2) Over 50% of lead should be soldered on Land.<br>   |            |                |                  |           |                         |   |               |   |
| 10                      | Wire  | (1) Copper wire should not be rusted<br>(2) Not allow crack on copper wire connection.<br>(3) Not allow reversing the position of the flat cable.<br>(4) Not allow exposed copper wire inside the flat cable.   |            |                |                  |           |                         |   |               |   |
| 11*                     | PCB   | (1) Not allow screw rust or damage.<br>(2) Not allow missing or wrong putting of component.   |            |                |                  |           |                         |   |               |   |

| No | Item                           | Criterion   |
|----|--------------------------------|---|
| 12 | Protruded<br>W: Terminal Width |  <p>Acceptable criteria:<br/> <math>Y \leq 0.4</math></p>  |
| 13 | TAB                            | <p>1. Position</p>  <div style="border: 1px solid black; padding: 5px; width: fit-content; margin-left: auto; margin-right: auto;"> <math>W1 \leq 1/3W</math><br/> <math>H1 \leq 1/3H</math> </div> <p>2 FPC bonding strength test</p>  <p> <math>P (=F/FPC \text{ bonding width}) \geq 650\text{gf/cm}</math>, (speed rate: 1mm/min)<br/>           5pcs per SOA (shipment)         </p> |
| 14 | Total no. of acceptable Defect | <p>A. Zone</p> <p>Maximum 2 minor non-conformities per one unit.<br/>           Defect distance: each point to be separated over 10mm</p> <p>B. Zone</p> <p>It is acceptable when it is no trouble for quality and assembly in customer's end product.</p>  |

### 11.3 Reliability of LCM

Reliability test condition:

| Item                 | Condition                                      | Time (hrs) | Assessment   |
|----------------------|--|------------|--|
| High temp. Storage   | 80°C   | 48         | No abnormalities<br>in functions<br>and appearance |
| High temp. Operating | 70°C   | 48         |  |
| Low temp. Storage    | -30°C  | 48         |  |
| Low temp. Operating  | -20°C  | 48         |  |
| Humidity             | 60°C/ 90%RH                                    | 48         |  |
| Temp. Cycle          | -30°C ← 25°C →80°C<br>(60 min ← 5 min → 60min) | 10cycles   |  |

Recovery time should be 24 hours minimum. Moreover, functions, performance and appearance shall be free from remarkable deterioration within 50,000 hours under ordinary operating and storage conditions room temperature ( $20\pm 8^{\circ}\text{C}$ ), normal humidity (below 65% RH), and in the area not exposed to direct sun light.



## **11.4 Precaution for using LCD/LCM**

LCD/LCM is assembled and adjusted with a high degree of precision. Do not attempt to make any alteration or modification. The followings should be noted.

### **General Precautions:**

1. LCD panel is made of glass. Avoid excessive mechanical shock or applying strong pressure onto the surface of display area.
2. The polarizer used on the display surface is easily scratched and damaged. Extreme care should be taken when handling. To clean dust or dirt off the display surface, wipe gently with cotton, or other soft material soaked with isopropyl alcohol, ethyl alcohol or trichlorotrifluoroethane, do not use water, ketone or aromatics and never scrub hard.
3. Do not tamper in any way with the tabs on the metal frame.
4. Do not make any modification on the PCB without consulting SUNYEE.
5. When mounting a LCM, make sure that the PCB is not under any stress such as bending or twisting. Elastomer contacts are very delicate and missing pixels could result from slight dislocation of any of the elements.
6. Avoid pressing on the metal bezel, otherwise the elastomer connector could be deformed and lose contact, resulting in missing pixels and also cause rainbow on the display.
7. Be careful not to touch or swallow liquid crystal that might leak from a damaged cell. Any liquid crystal adheres to skin or clothes, wash it off immediately with soap and water.

### **Static Electricity Precautions:**

1. CMOS-LSI is used for the module circuit; therefore operators should be grounded whenever he/she comes into contact with the module.
2. Do not touch any of the conductive parts such as the LSI pads; the copper leads on the PCB and the interface terminals with any parts of the human body.
3. Do not touch the connection terminals of the display with bare hand; it will cause disconnection or defective insulation of terminals.
4. The modules should be kept in anti-static bags or other containers resistant to static for storage.
5. Only properly grounded soldering irons should be used.
6. If an electric screwdriver is used, it should be grounded and shielded to prevent sparks.
7. The normal static prevention measures should be observed for work clothes and working benches.
8. Since dry air is inductive to static, a relative humidity of 50-60% is recommended.

### **Soldering Precautions:**

1. Soldering should be performed only on the I/O terminals.
2. Use soldering irons with proper grounding and no leakage.
3. Soldering temperature:  $280^{\circ}\text{C}\pm 10^{\circ}\text{C}$
4. Soldering time: 3 to 4 second.
5. Use eutectic solder with resin flux filling.
6. If flux is used, the LCD surface should be protected to avoid spattering flux.
7. Flux residue should be removed.

### **Operation Precautions:**

1. The viewing angle can be adjusted by varying the LCD driving voltage  $V_o$ .
2. Since applied DC voltage causes electro-chemical reactions, which deteriorate the display, the applied pulse waveform should be a symmetric waveform such that no DC component remains. Be sure to use the specified operating voltage.
3. Driving voltage should be kept within specified range; excess voltage will shorten display life.
4. Response time increases with decrease in temperature.
5. Display color may be affected at temperatures above its operational range.
6. Keep the temperature within the specified range usage and storage. Excessive temperature and humidity could cause polarization degradation, polarizer peel-off or generate bubbles.
7. For long-term storage over  $40^{\circ}\text{C}$  is required, the relative humidity should be kept below 60%, and avoid direct sunlight.

### **Limited Warranty**

SUNYEE LCDs and modules are not consumer products, but may be incorporated by SUNYEE's customers into consumer products or components thereof, SUNYEE does not warrant that its LCDs and components are fit for any such particular purpose.

1. The liability of SUNYEE is limited to repair or replacement on the terms set forth below. SUNYEE will not be responsible for any subsequent or consequential events or injury or damage to any personnel or user including third party personnel and/or user. Unless otherwise agreed in writing between SUNYEE and the customer, SUNYEE will only replace or repair any of its LCD which is found defective electrically or visually when inspected in accordance with SUNYEE general LCD inspection standard. (Copies available on request)
2. No warranty can be granted if any of the precautions state in handling liquid crystal display above has been disregarded. Broken glass, scratches on polarizer mechanical damages as well as defects that are caused accelerated environment tests are excluded from warranty.
3. In returning the LCD/LCM, they must be properly packaged; there should be detailed description of the failures or defect.